

Story Games Project Rubric

Objective: Create a working project that takes input from players and uses it to display a story.

	5 - Excellent	4 - Good	3 - Acceptable	2 - Needs Improvement	1 - Below Expectations	Score
Project and Effort	Significant effort and consideration put into questions and stories. Includes two or more questions.	Substantial effort and thought put into project. Includes two or more questions.	Working simple story and one question.	Project is not working, but student showed effort to address issues.	Project is not working and student didn't demonstrate effort to fix it.	
Coding Style	Follows proper programming style with accurately described variable names.	One or two minor issues, such as unclear variable names.	Variable names are unclear and there are some organization issues, but code is still relatively easy to read.	Lacks consistent variable names or code includes some organizational issues that makes the code difficult to read.	Variable names are unclear and code is difficult to understand due to organization.	
Classroom Contribution	Excellent behavior and/or actively assisted others and contributed ideas to the class.	Consistently on task and contributed to the class with ideas or help.	Instances of off-task behavior but mostly contributed to their project and/or the class.	Struggled to stay on task but was not disruptive to others.	Student wasn't on task and/or was disruptive to the work of others.	

Final Score